

# Low-Overhead LogGP Parameter Assessment for Modern Interconnection Networks

T. Hoefler, A. Lichei, W. Rehm

Open Systems Lab  
Indiana University  
Bloomington, USA

Computer Architecture Group  
Technical University of Chemnitz  
Chemnitz, Germany

IPDPS'07 - PMEO-PDS'07 Workshop  
Long Beach, CA, USA  
30th March 2007

- network performance prediction is important
- assess the runtime of parallel algorithms
- optimize communication patterns (e.g., collective)
- runtime message scheduling (heterogeneous interfaces)

## Our approach

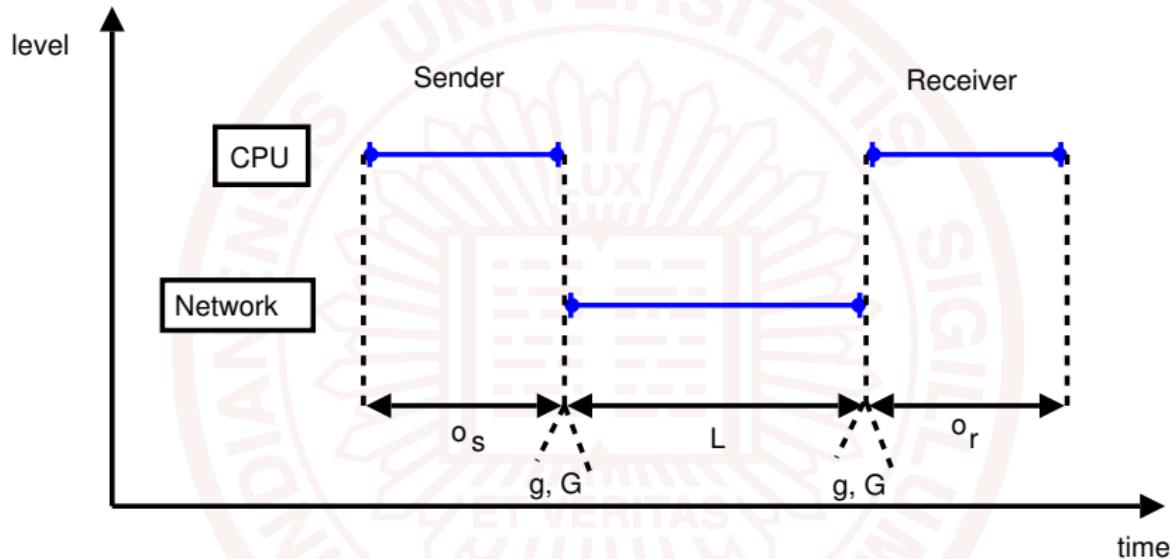
We propose a contention-free LogGP parameter assessment method to be used in (changing) runtime environments.

- network performance prediction is important
- assess the runtime of parallel algorithms
- optimize communication patterns (e.g., collective)
- runtime message scheduling (heterogeneous interfaces)

## Our approach

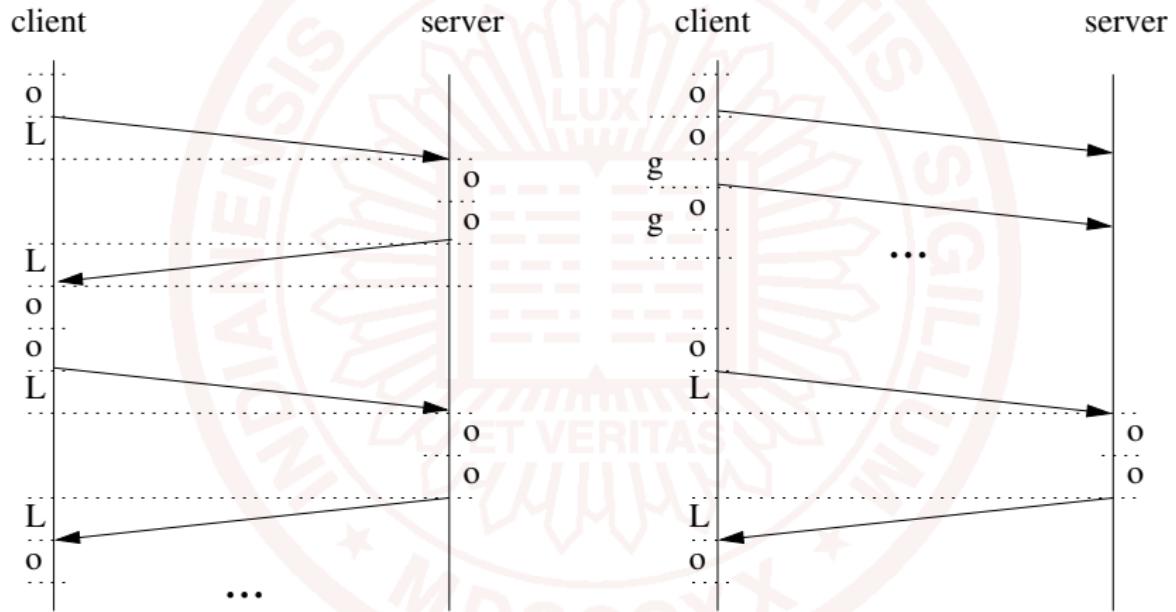
We propose a contention-free LogGP parameter assessment method to be used in (changing) runtime environments.

# The LogGP Model



# The Tools to Measure

no central clock → measurements on one host only



# Related Work

## Culler et al. / Ianello et al.

- differentiates between  $o_s$  and  $o_r$
- $o_s$ : issue small number ( $n$ ) of sends and divide by  $n$
- $o_r$ : delay between messages, larger as RTT, subtract  $o_s$
- $g$ : flood network
- $L$ :  $\text{RTT}/2 - o_r - o_s$  (third order errors)

## Kielmann et al.

- changes the model to pLogP
- $o_s$ : time for a single send
- $o_r$ : time to copy the message from the receive buffer
- $g$ : flood network (if accurate)
- $L$ :  $(\text{RTT}(0)-2g(0))/2$  (second order errors)

# Related Work

## Culler et al. / Ianello et al.

- differentiates between  $o_s$  and  $o_r$
- $o_s$ : issue small number ( $n$ ) of sends and divide by  $n$
- $o_r$ : delay between messages, larger as RTT, subtract  $o_s$
- $g$ : flood network
- $L$ :  $\text{RTT}/2 - o_r - o_s$  (third order errors)

## Kielmann et al.

- changes the model to pLogP
- $o_s$ : time for a single send
- $o_r$ : time to copy the message from the receive buffer
- $g$ : flood network (if accurate)
- $L$ :  $(\text{RTT}(0)-2g(0))/2$  (second order errors)

## Bell et al.

- differentiates between  $o_s$  and  $o_r$
- $o_s$ : uses delay between message sends (adjust delay until  $d + o = g + (s - 1)G$  (multiple measurements)  $\Rightarrow$   $o_s = g + (s - 1)G - d$  (second order errors))
- $o_r$ : similar to Culler et al.
- $g$ : flood network (similar to Kielmann et al.)
- $L$ : not measured (network effects)
- $EEL$ : end-to-end latency (RTT)

# Our Approach

## Definition of $PRTT(n, d, s)$

- parametrized round-trip-time
- $n$  - number of successive messages
- $d$  - delay between messages
- $s$  - message size

## $PRTT(n, d, s)$ and LogGP

- $PRTT(1, 0, s) = 2 \cdot (L + 2o + (s - 1)G)$
- $G_{all} = g + (s - 1)G$
- $PRTT(n, 0, s) = 2 \cdot (L + 2o + (s - 1)G) + (n - 1) \cdot G_{all}$
- $PRTT(n, 0, s) = PRTT(1, 0, s) + (n - 1) \cdot G_{all}$
- $PRTT(n, d, s) = PRTT(1, 0, s) + (n - 1) \cdot \max\{o + d, G_{all}\}$

# Our Approach

## Definition of $PRTT(n, d, s)$

- parametrized round-trip-time
- $n$  - number of successive messages
- $d$  - delay between messages
- $s$  - message size

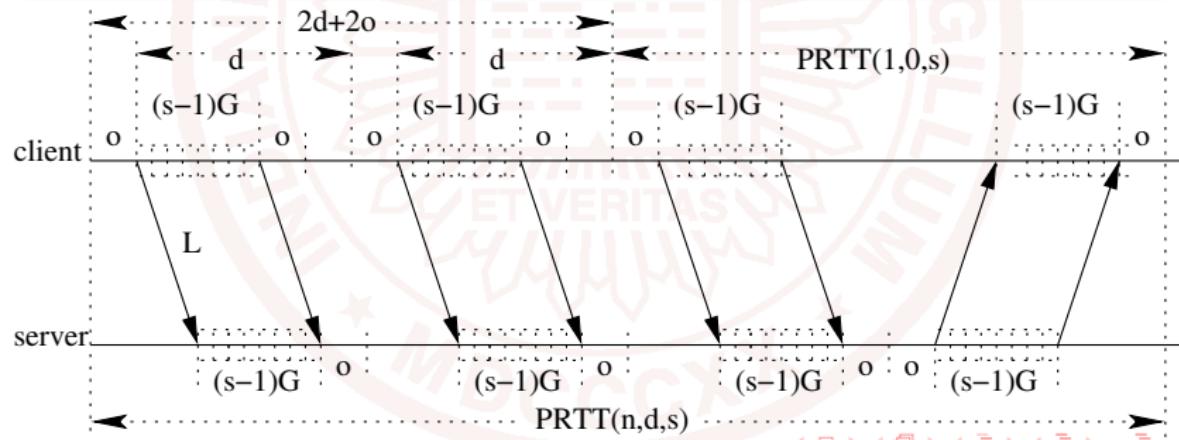
## $PRTT(n, d, s)$ and LogGP

- $PRTT(1, 0, s) = 2 \cdot (L + 2o + (s - 1)G)$
- $G_{all} = g + (s - 1)G$
- $PRTT(n, 0, s) = 2 \cdot (L + 2o + (s - 1)G) + (n - 1) \cdot G_{all}$
- $PRTT(n, 0, s) = PRTT(1, 0, s) + (n - 1) \cdot G_{all}$
- $PRTT(n, d, s) = PRTT(1, 0, s) + (n - 1) \cdot \max\{o + d, G_{all}\}$

# Assessment of the Overhead

## Assessing $o$

- $\frac{PRTT(n,d,s) - PRTT(1,0,s)}{n-1} = \max\{o + d, G_{all}\}$
- we chose  $d > G_{all}$
- $\frac{PRTT(n,d,s) - PRTT(1,0,s)}{n-1} = o + d$
- we chose  $d = PRTT(1, 0, s)$  (fall back to  $d = PRTT(2, 0, s)$  for high gaps)



# Assessment of the Gaps

## Assessing $g$ and $G$

- $G(s - 1) + g = \frac{PRTT(n,0,s) - PRTT(1,0,s)}{n-1}$
- polynomial of degree 1 (linear function)
- $\Rightarrow$  measure  $PRTT(n, 0, s)$  and  $PRTT(1, 0, s)$  for different  $s$
- more measurement values increase accuracy ( $\Rightarrow$  least squares linear fit)

## Detecting Protocol Changes

- comm. subsystems use data-size dependent protocols
- different parameters
- autodetection possible
- changes in the mean least squares deviation

# Assessment of the Gaps

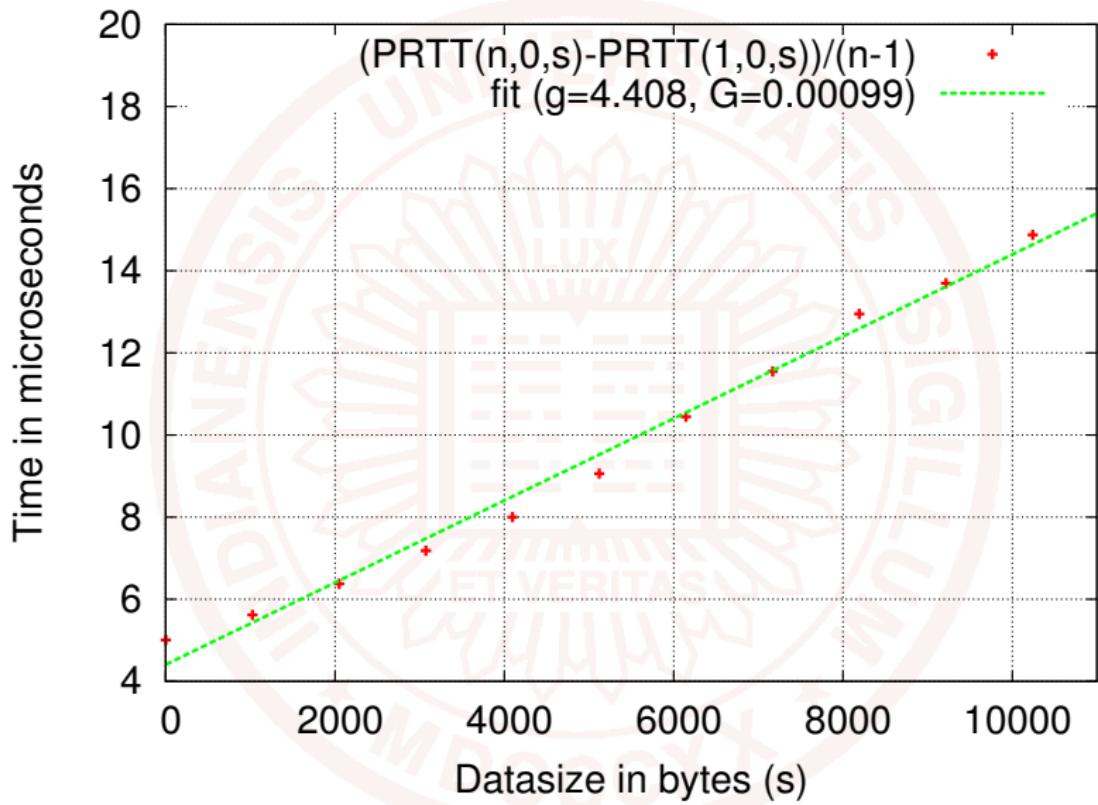
## Assessing $g$ and $G$

- $G(s - 1) + g = \frac{PRTT(n,0,s) - PRTT(1,0,s)}{n-1}$
- polynomial of degree 1 (linear function)
- $\Rightarrow$  measure  $PRTT(n, 0, s)$  and  $PRTT(1, 0, s)$  for different  $s$
- more measurement values increase accuracy ( $\Rightarrow$  least squares linear fit)

## Detecting Protocol Changes

- comm. subsystems use data-size dependent protocols
- different parameters
- autodetection possible
- changes in the mean least squares deviation

# Assessment of the Gaps - Example Fit



# Results

## Netgauge

- support for multiple low-level Interfaces
- e.g., TCP, UDP, IB, GM, SCI, MPI
- ⇒ low-level and MPI measurements (lib overhead)
- different communication patterns (different measurements)
- implemented new pattern: **loggp**

## MPI Benchmark Environment

- MPICH2 1.0.3 for Gigabit Ethernet
- NMPI for SCI
- Open MPI 1.1 for InfiniBand™/OFED
- Open MPI 1.1 for Myrinet/GM

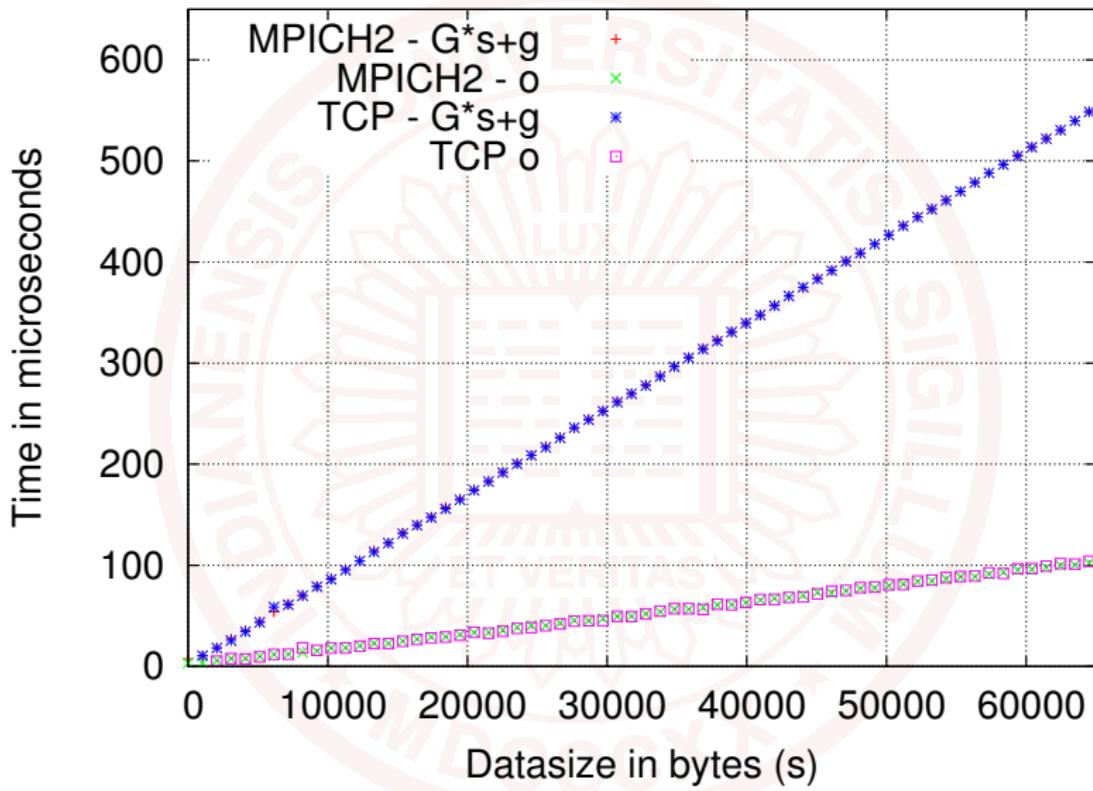
## Netgauge

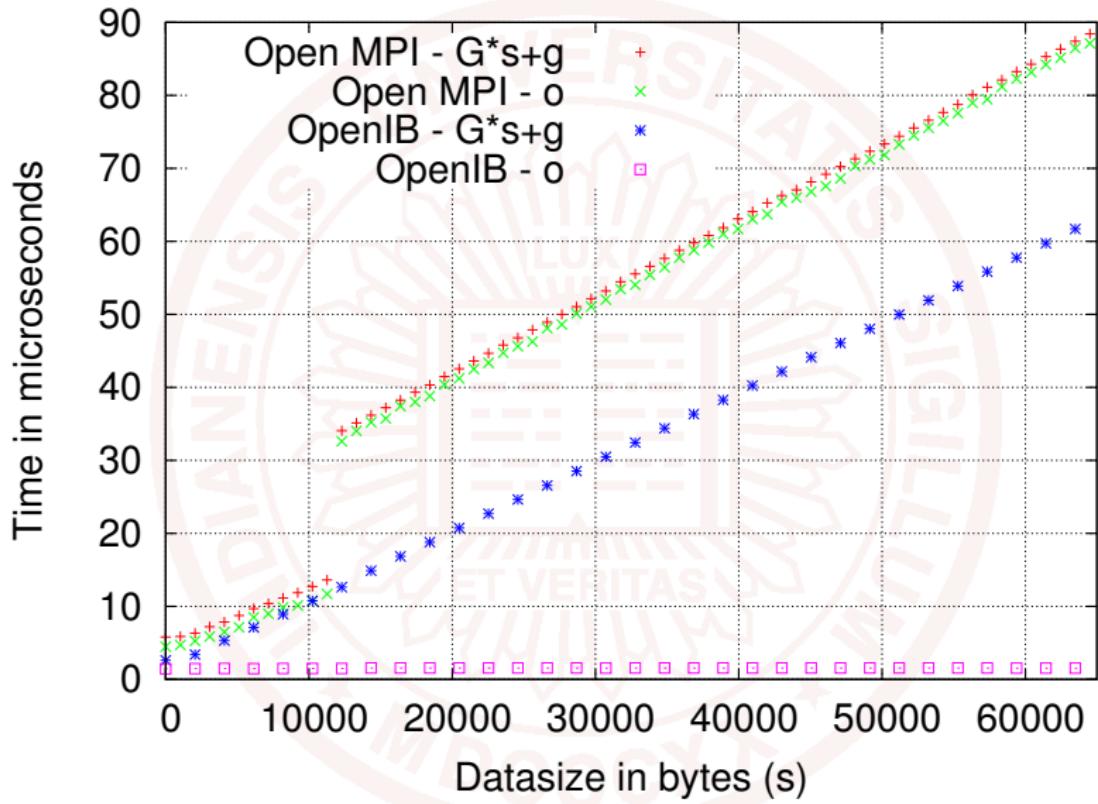
- support for multiple low-level Interfaces
- e.g., TCP, UDP, IB, GM, SCI, MPI
- ⇒ low-level and MPI measurements (lib overhead)
- different communication patterns (different measurements)
- implemented new pattern: **loggp**

## MPI Benchmark Environment

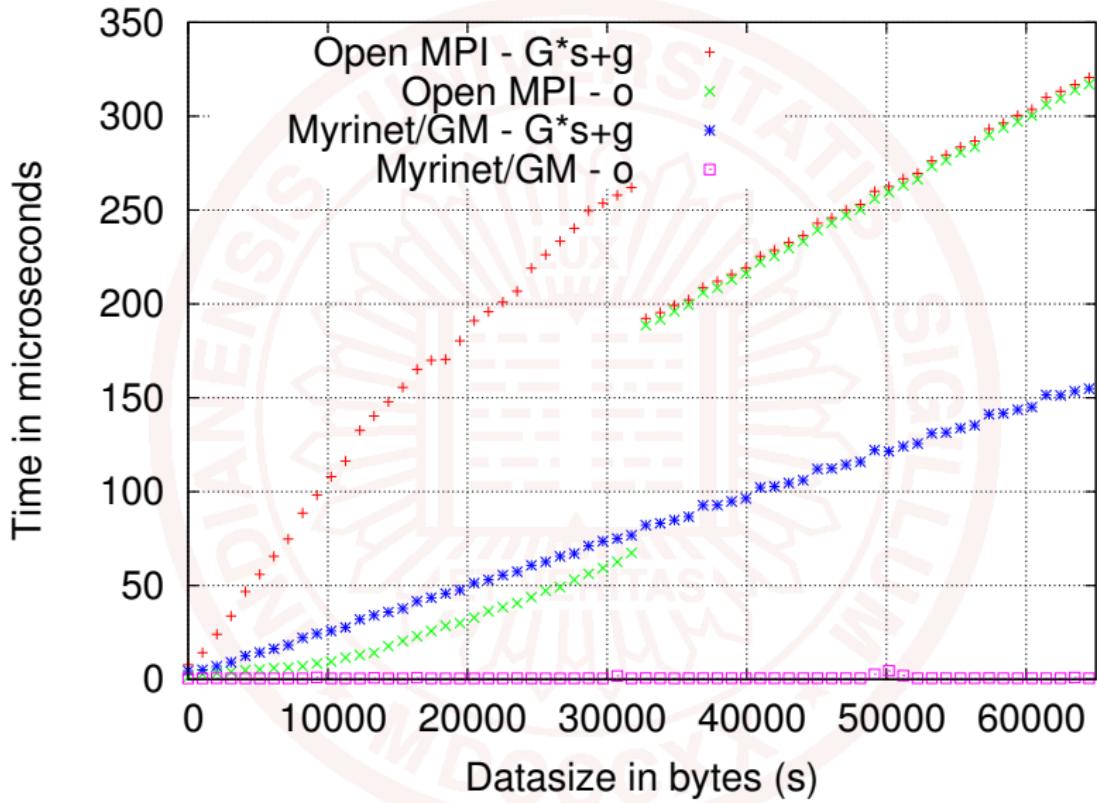
- MPICH2 1.0.3 for Gigabit Ethernet
- NMPI for SCI
- Open MPI 1.1 for InfiniBand<sup>TM</sup>/OFED
- Open MPI 1.1 for Myrinet/GM

# TCP/IP over Gigabit Ethernet

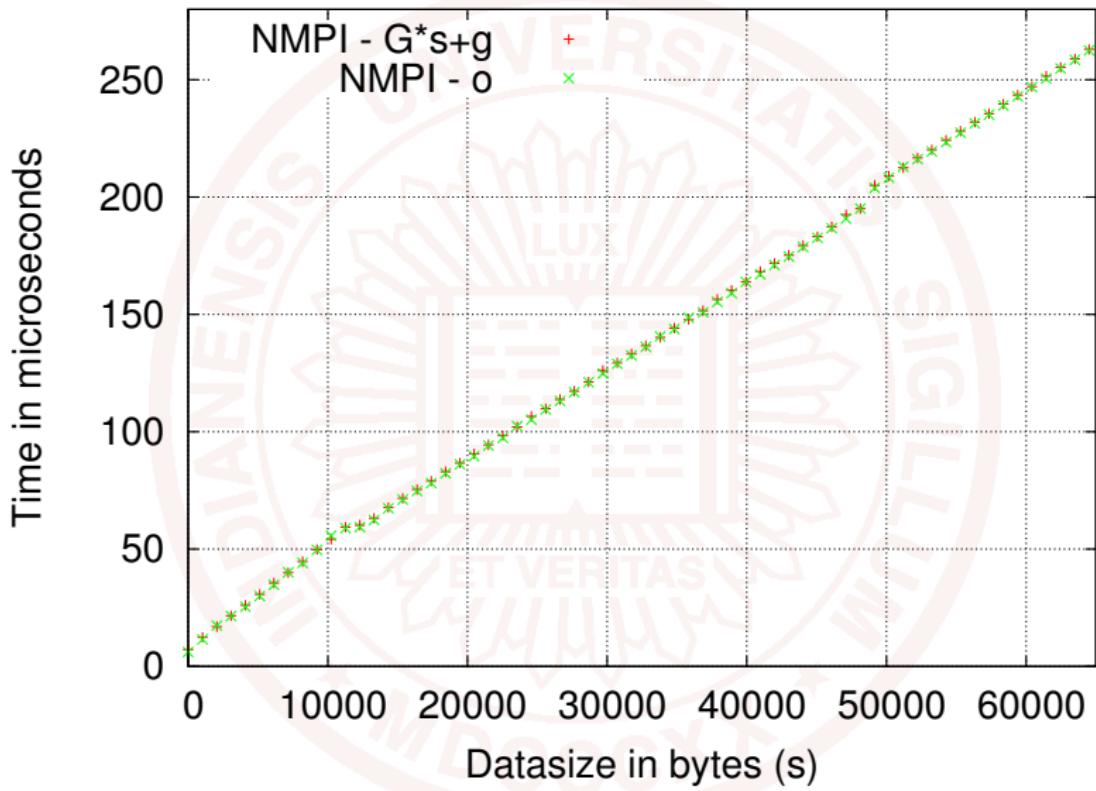




# Myrinet/GM



# SCI (MPI only)



# Numeric Results

Trans.	Prot. Int.	L ( $\mu s$ )	$\Theta(1)$ ( $\mu s$ )	g ( $\mu s$ )	G ( $\mu s/byte$ )
TCP	$1 \leq s$	45.74	3.46	0.915	0.00849
SCI	$1 \leq s < 12289$	5.48	6.10	7.78	0.0045
	$12289 \leq s$	5.48	6.10	13.34	0.0037
OFED	$1 \leq s < 12289$	5.96	4.72	5.14	0.00073
	$12289 \leq s$	5.96	4.72	21.39	0.00103
GM	$1 \leq s < 32769$	10.53	1.27	9.44	0.0092
	$32769 \leq s$	10.53	1.27	52.01	0.0042

# Conclusions and Future Work

## Conclusions

- new measurement technique for LogGP parameters
- congestion-free
- low overhead
- accurate (no higher-order errors, multiple datapoints)
- detects protocol changes automatically

## Future Work

- apply scheme to heterogeneous NIC scheduling
- analyze communication schemes
- measure non-blocking MPI communication

# Conclusions and Future Work

## Conclusions

- new measurement technique for LogGP parameters
- congestion-free
- low overhead
- accurate (no higher-order errors, multiple datapoints)
- detects protocol changes automatically

## Future Work

- apply scheme to heterogeneous NIC scheduling
- analyze communication schemes
- measure non-blocking MPI communication